

HOW TO PLAY DINGHY



The Dice

Each die has six sides, ranked low to high:
Nine, Ten, Jack, Queen, King, and Ace



The Goal

Roll to create **Sets**.

Gameplay (2 or More Players)

Choose a player to begin.

When your turn starts, roll **all five dice**. After rolling, you can choose dice to keep and dice to roll again. You can roll three times total. Try to roll as many of each side as you can!

Next, write your score in the matching row. Matching dice are **1 point** each. Every turn must be scored, and each row can only be scored once per player.

Aces are Wild, and can be any side!

* If you cannot score any points, you must score **0 points** in an empty row.






Now it's the next player's turn.

Continue until all rows are scored.

Victory!

The player with the most points wins!
... Best out of three?

NAME						
	GAME 1			GAME 2		
	1	2	3	1	2	3

SETS		PT						
<p><i>Try to roll as many of each side as you can!</i></p> <p><i>Matching dice are 1 point each.</i></p> <p><i>Aces are Wild, and can be used as any side!</i></p>	King 	1 /ea.						
	Queen 	1 /ea.						
	Jack 	1 /ea.						
	Ten 	1 /ea.						
	Nine 	1 /ea.						
						<p><i>The maximum score is 25 points, but 15 points is a good score!</i></p>		
Total Score ➡								